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Not Recommended


0.0 hrs last two weeks / 2.8 hrs on record

Posted: 25 Jul, 2020 @ 5:54am

Updated: 25 Jul, 2020 @ 5:56am

When the game launched no one could connect, which wouldn't be surprising for a MMORPG if wasn't for the amateurish implementation of the login server that couldn't handle more than a handful of players at the same time. This allowed some lucky people to connect while preventing the bulk of players from doing so.

Those who could connect are now currently playing the game, being able to build and gather resources while everyone else is locked outside, but despite that the devs didn't opt for a complete server rollback so everyone can start on the same type of environment. I have yet to play the game, but this sends some huge red flags about the way the game is managed by these devs, especially on a game that requires you to pay for a monthly subscription if you want to have unrestricted access to everything the game offers.


Was this review helpful? Yes No Funny Award 

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1 FRIEND ALREADY OWNS THIS GAME:



MFDoom
0.8 hrs