



Nadroj » Reviews » Wurm Online

438 people found this review helpful
 15 people found this review funny



Not Recommended

0.0 hrs last two weeks / 0.1 hrs on record

Posted: 11 Aug, 2020 @ 10:22pm
 Updated: 5 Sep, 2020 @ 12:38am

I have played this game for about 15 years. The game itself has an incredible amount of potential and always has. It's honestly so unique and wonderful, i've made friends for life playing Wurm Online. Sadly it is run by a hopelessly regressive dev and GM team which operates almost entirely on the basis of nepotism. To join/volunteer you basically have to present absolutely no challenge to their existing mindset. The community management/PR is....godawfully run by someone who has repeatedly doxxed players in his streams. I could fill several pages of this review with examples of the issues with the way the game is run but its honestly over a decade of poorly thought out, snap decisions which rarely involve any proper feedback changes from community or proper testing. Patches, changes and updates regularly break things for that reason.

The suggestions section of their forum is laughably ignored, player feedback is mostly treated like the players are idiots who have no idea what the game might need. I once bumped a thread for over 2 years requesting a very simple change/fix to how presenting your title worked as a kingdom leader. It was eventually only fixed because Wurm Unlimited released and i was able to check the server code and find out that the issue i'd been asking about for TWO YEARS was fixable by changing a 0 to a 1 in the code.

If you question, criticise or otherwise complain about the way the team run the game you will be silenced and excuses will be made. You will receive a forum ban for such activities and you will not be informed what you said that was bad. It'll just say something like "you trolled" or "you staff bashed" without any evidence of what you said that was rule breaking. If you wish to question any moderation actions you can't, the ban prevents you PMing anyone, including moderation staff.

I was personally actually on the team as a chat moderator and community assistant for about two years. During this time i learned just how much the GM and Dev team run the game by random whims, how favouritism and even pvp bias can often drive sweeping changes to the game. Eventually i left the team after becoming fed up with always feeling like my place on the team, taking free premium rewards and staff gifts made me part of the problem, guilty by association. So to be clear, i was getting free premium and free gifts but the team is run SO POORLY that i couldn't stand being part of it anymore and preferred to go back to paying for the game and not having to experience that feeling. That was just as a CM so i dread to think how bad the corruption is at the top. I've certainly seen my fair share of GMs spawning things for themselves, breaking rules or enforcing their will upon players just because they can. There is no recourse for this. When GMs or even Devs or the community manager break rules or act out nothing is done. There is no punishment or removal. One GM blatantly broke multiple rules and encouraged metagaming/hacking and theft but was given a couple months chill out time then welcomed back in as a high level "arch GM".

I could go on but the tl;dr is that Wurm Online is a wonderful brilliant game ruined by mismanagement, corruption and blatant nepotism and I wish i could recommend it to people but i just can't. After 15 years when friends ask me about this game i've played for so long i tell them it's not worth trying it out and i'm basically a masochist for continuing to hope it'll change.

Edit: People keep needing this clarified over and over again in the comments so i'm just gonna put it here. Yes my play time shows as 0.1 hours and the game released on steam very recently. This is not indicative of the real time it's been released for or my playtime which, as stated above, has been over 15 years. "You have played 1180 days, 17 hours and 49 minutes."

Was this review helpful? Yes No Funny Award



- View Store Page
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1 FRIEND ALREADY OWNS THIS GAME:

MFDOOM
0.8 hrs

67 Comments Subscribe to thread (?)

< 1 2 3 4 5 6 7 >



Add a comment



Taien 20 Jan @ 11:37pm

Giving big awards to all the negative reviews of this game, as it deserves them more than any other I've played. Do not laugh about the corruption - it is real and it will affect you at some point if you play. Inevitably in all games there comes a time where you have to file a support ticket for whatever reason. You will be berated for doing so in this game, and the staff will often not help you or even punish you for trying to get something fixed. The corruption among the staff and the casual disregard they have for their players has been a problem for the game's entire existence, and is one of two reasons I don't play it anymore (the other being that they created and then discontinued Wurm Unlimited, a much better version of the game). Also, it's not free-to-play, that's false advertising. You can play about 5% of the game without paying.



valodis 14 Nov, 2020 @ 2:25pm

I completle agree with you Nad!



Spartacus 26 Sep, 2020 @ 11:12pm

Do most of these comments have like 0 braincells? Do they not know that games do in fact exist outside of steam? Wurm Online existed for MANY years before it was put on steam. Even a quick google search proves this. The release date of 2012, even though it's wrong as it was released long before that, confirms this as the game was put on steam this year. It isn't that hard to use Google and find out the actual release date, which is 2006.

But yeah, awesome review. One of the reasons I play Unlimited, on a self hosted server with friends, because no bullshit.

Just a shame they didn't like the game as much so they stopped playing :(Would be awesome if someone who genuinely cares and don't offer tons of microtransactions or inflate their player count, hosted a server on Unlimited and it had tons of players.



Metalaggression 11 Sep, 2020 @ 1:40am

Steam has quite low standards for games so I can understand why people would think Wurm Online is just a low budget new steam game lol. As someone who has frequented the suggestion thread on their forums... I know the wrath of the old heads. If you ever want to feel like shit about the game you play, I dare you to make ANY suggestion about ways to "improve" the game in the forums.



123 8 Sep, 2020 @ 9:09pm

The review is 100% accurate.

This game was created by Notch and at the time his friend Rolf (hint they no longer are friends when notch left the game and took the company name mojang with him, this game use to be a "mojang" game)

Since than it went from monthly fee to pay to win.
Had almost nothing really added to it except tweaks and only real change was graphic update.

Considering the main coder of this game was Notch... Rolf couldn't fill those shoes.



spectan 7 Sep, 2020 @ 11:35am

@Jenshae a lot of the ones that included links to proof of staff abuse were marked as spam by current existing staff, lol. fortunately Nadroj's does not do that. it's sad.



Jenshae 7 Sep, 2020 @ 1:32am

Has the new owner seen all of these reviews? 🤔

They are something that can't be hidden by the staff. 🙄



Nadroj 5 Sep, 2020 @ 12:35am

I dunno how many times i need to repeat in these comments that the game has been around for 15 years... Can i edit the review...maybe i can edit the review.



Kaos 4 Sep, 2020 @ 5:17pm

Initial release date: 6 June 2006.
I've played Sims 4 for like a year now.

LIES! It was only released on steam a week ago. Kappa



Lil_Hentai 4 Sep, 2020 @ 4:45pm

Bro "I have played this game for about 15 years". Mans the game has not even been up for that long and you have 0.1 hour played bro.

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