



Jenshae » Reviews » Wurm Online

325 people found this review helpful
 10 people found this review funny



Not Recommended

0.0 hrs last two weeks / 2.4 hrs on record

Posted: 27 Jul, 2020 @ 6:58pm
 Updated: 29 Aug, 2020 @ 2:43pm

Pros:

- The game can be very relaxing if you do not get caught up in grinding.
- There are quite a few activities to do when muddling around on a PVE server.
- The above can attract some very chilled and pleasant people to the community, who can be very helpful.

All of these main benefits are available through Wurm Unlimited if you are careful about choosing a server to play upon.

Cons:

- Unless you are selling items of a high quality, there is very little benefit to raising your skills or items very much over 70 and it can be gruelling to hit 90+ if you are grinding skills.
- The combat system is similar to Progress Quest, it is not very interactive and you basically just wait for an outcome.
- The Random Number Generation system can be very frustrating, even with very high skills, you will still produce the same quantity of trash items, which require a lot of improving to make them useful. You will feel that you lost out on your chance of a rare item when you get a drum roll with its chance of a rare occurrence but are doing something like raking a field to no result.
- Game Masters (moderators) and developers play on the live servers, they are actively playing against other players via PVP, market trading, pushing land borders and competing for unique monsters that drop rare loot. As a result you might feel there is a conflict of interest and that arbitration is biased.
- You might feel that you are paying for some very strange development changes. They added complex systems, such as the cooking, archaeology and fishing ones that can be frustrating and do not add much more depth to the game, while core mechanics such as, the above mentioned combat, RNG and movement systems, remain lacklustre for more than a decade.

Edit:

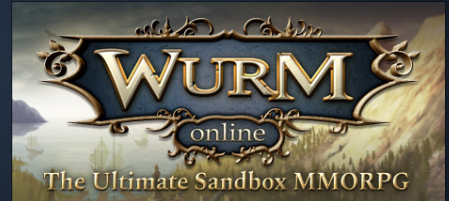
What with so many of the reviews indicating GM and developer abuse, I got banned for pointing out that Retrograde might be fuelling the fire. This was seen as "attacking the staff" [i.imgur.com] . *Rolls eyes*

He then went on to delete every post I had made on the forums, even the ones where I was being helpful to new players. I am giggling at how petty it was. (Delete, confirm, yes, delete confirm, yes, over and over ...) so when he isn't giving you status updates or helping you with your questions, besides streaming or undercutting players on the markets, this is one of the things he gets up to doing. *Laughs*

Copied from first reply comment to Retrograde:

Then maybe issue from the correct post? Additionally, you had kept deleting his posts, so I was informing him of what recourse he had and to try and clarify his grievance.

You could then try and address these issues, rather than just deleting and banning.



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1 FRIEND ALREADY OWNS THIS GAME:

MFDOOM
0.8 hrs

Was this review helpful? Yes No Funny Award

Developer response:

retrograde [developer] Posted: 3 Aug, 2020 @ 11:08am

Hi Jenshae,

Your ban was not for that message, but for continuing to encourage negative reviews by spreading misinformation.

When a ban is placed Steam can wipe all comments made, this is what happened.



35 Comments

Subscribe to thread (?)



1 2 3 4



Add a comment



Gisally 26 Aug, 2020 @ 6:23pm

Yikes. At first I was thinking of trying out the game, even with the mention of GMs, was still going to give it a shot. But what changed my mind and making me want to stay far away is that Developer response. Nope, no thank you now. Good luck.



ransomshields 26 Aug, 2020 @ 3:18pm

I was really about to download this game, as I am looking for a fun but actually deep MMO. Thanks man for the open and honest review! I will def be avoiding this game =(sucks when a company goes out of their way to silence objections.



Backstabber 26 Aug, 2020 @ 1:28pm

That is probably the worst response on a negative review I've seen on steam. He didn't even point out what the misinformation is, it just looks super suspicious. Was considering to play this game but not anymore.



avseg 26 Aug, 2020 @ 6:20am

Thanks for this review - was thinking about trying this game out, but definitely avoiding like the plague with this dev response.



The Corona Virus 26 Aug, 2020 @ 6:10am

This is a REALLY bad look for you guys. I love this game. I want to see it succeed. But things like this are tarnishing community trust in the GMs. I can fully understand your perspective that you don't want to let people just mouth off to you and allow it to slide but I'd urge you that unless doing so clearly breaks a reasonable rule of conduct such as "no flaming" that you SHOULD let it slide.

People invest a lot of time into their characters in this game. They need to know that GMs will be held to a clear, reasonable, set of standards when deciding who to ban. And those clear, reasonable standards should allow for people to ALWAYS have the right to question GMs so long as they don't flame them in the process.



The Corona Virus 26 Aug, 2020 @ 6:10am

@Retrograde - You can see I gave this game a positive review. I did mention as a con in my review that GMs need more checks on their power long before I knew this review existed.

As a fan of the game who wished the game the best, this thread is giving a REALLY bad look to the game.

I beg you, please consider something like a player bill of rights and a reversal of all bans currently on the books as start of that new chapter in Wurm. I've personally had friends banned for reasons I really disagreed with, and then was told by GMs not to discuss the issue any further. That's just not a good way to operate when dealing with paying customers who are invested in the game monetarily, and emotionally in their characters and Wurm's community.



Doom 26 Aug, 2020 @ 2:17am

@retrograde What misinformation was Jenshae spreading, hmmm? What Jenshae said here is exactly what most other players have been saying. I guess 'all' of them are spreading misinformation then.

Nice they stopped support on Wurm Unlimited to attempt a cash grab on Wurm Online with subs. Same exact game, But wait, Wurm Online is free? Freemium. This will crash and burn. Trash devs with trash attitudes in charge of building trash kingdoms.



Spyyder 25 Aug, 2020 @ 4:46pm

I was going to drop a bunch of money on this game until I read this. Thanks for the heads up.



Roscosilver 25 Aug, 2020 @ 4:27pm

Ironic, you developers at wurm never learn. People tell you and tell you but you never listen, you ban people, then unban when u feel like it, then reban because you change your minds on a whim, nothing professional about the way you moderate the game at all.



mumblefug 25 Aug, 2020 @ 12:03pm

I am sick to death of MMOs that allow devs to treat entire servers as their private fiefdoms. I am thankful for this review, and the dev reply basically backing up your claims, for preventing the frustrating waste of time this game would no doubt have been had I downloaded it.

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