



Gladiator » Reviews » Wurm Online

No one has rated this review as helpful yet



Not Recommended

0.0 hrs last two weeks / 268.7 hrs on record

Posted: 24 Feb @ 12:23pm

If you ever think to yourself that all the people cursing about 'Dev' and 'Staff' abuse here are lying... well, no, they are not.

I was playing Wurm Online religiously. Every single day. 5+ hours a day, on a PVP server. Now, there were only 2 actual kingdoms (groups of people ,think "guilds" or "clans" ). Us : "Wurm University" and the enemy "The Crusaders". One day, we went over to their Island Village to attack it. We were there with 14-15 people. Now, we've done most of what could be done on that particular day, it was getting late, and, me and the other europeans have gone to sleep for the most part. Only 3-4 people remained on the enemy island village to grief it.

What happened after that? One of the 3-4 people that remained there supposedly abused a glitch. It was an odd glitch that was able to let you bypass through cave walls and get inside enemy stashes. This particular glitch was used by 1, at most 2 people at my 3-4AM. I have been asleep, and my character had been logged off for more than 2 hours.

I turn on my PC the next day. I, instinctively start up Wurm, try to login. I am greeted by a Ban Hammer warning.

I was banned. Me. For something that was done by 1-2 other guys. Not only that. ALL THE 14-15 ACCOUNTS THAT HAVE BEEN PRESENT HOURS BEFORE THE GLITCH WERE BANNED.

This is not all. The enemies? They knew. Here's the thing, the Crusaders had developers in their ranks. Literal developers were playing on a PVP server. so... they knew exactly who and how many of us were banned. What happened after that you might ask? WE GOT ATTACKED. WE HAD TO DEFEND WITH LEVEL ONE ACCOUNTS FOR ONE FULL WEEK.

It gets better. After investigation, Staff has deemed the fact that that glitch is not actually a bannable offence. So... they reverted all the bans. BUT WAIT, remember reading through the ratings here that this game has a subscription? Me, and 14 other people could not login to their characters for a full week. Do you think we got that gametime reimbursed or anything? NOPE. Do you think the damage that the enemy had done to us during that week of daily sieges has been reverted back ONE BIT? Nope.

Please dont ever touch this. This game's team don't deserve your money. Or anyone else's. If you really want to play this game, get Wurm Unlimited, you can find it on steam as well, buy it on sale, it goes for like 5 bucks. That one is a dedicated server version of Wurm, you have no subscription, own your own server, can apply your own settings, and are your own master.



- View Store Page
- View Community Hub
- Find More Like This

2 FRIENDS ALREADY OWN THIS GAME:



Silver Moogole  
72.6 hrs / 267.3 hrs



Traslogan  
0.4 hrs

Was this review helpful?  Yes  No  Funny  Award

0 Comments  Subscribe to thread (?)



Add a comment



© Valve Corporation. All rights reserved. All trademarks are property of their respective owners in the US and other countries.  
Some geospatial data on this website is provided by [geonames.org](https://www.geonames.org/).

[Privacy Policy](#) | [Legal](#) | [Steam Subscriber Agreement](#)