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Dilbert » Reviews » Wurm Online

329 people found this review helpful 10 people found this review funny



Not Recommended

0.0 hrs last two weeks / 0.1 hrs on record

Posted: 9 Sep, 2020 @ 4:36pm Updated: 9 Sep, 2020 @ 4:49pm

Wurm Online has had a lot of promise for its entire existence. At its core is a lovely, fun game with a lot of longevity. However, I would recommend that you stay away if you value your time, effort and sanity.

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I have played for years through the standalone launcher, and when it comes to Wurm Online, one thing has been consistent: you can and likely will eventually be banned for some length of time. This ban will quite possibly be for something that isn't actually against the rules. And nothing will come of it if you complain, other than your loss of paid subscription time.

This outcome is essentially guaranteed if you criticise the game's staff or how it is ran, because you will then have a target on your back. The reason for this is because the game's staff doesn't serve the terms of use, but their own interests. There is rampant nepotism where current lesser members of staff will have only gained that status by being involved with senior members of staff beforehand. These senior members of staff will do things like spawning endgame items for themselves and lying about it, abusing an exploit for years before quietly fixing it once they are done, and even committing theft against players, either by themselves personally on their own accounts or through the use of proxies. Any attempt at holding them accountable leads to a permanent ban on the official forums, and everything swept under the

Last but not least: you're not safe, even if you get promoted to GM and work for them, if you're not in their inner circle. These are two videos showing what happens when a member of the inner circle decides they want something:



YouTube™ Video: 2016 11 01 0322 53

Views: 2,030



YouTube™ Video: 2016 11 01 0308 20

Views: 1,183

These are players who exploited their way into a then ex-GM's secured area in PvP immediately after he was removed from staff for being "inactive," despite him going on vacation for a week and giving warning beforehand. There was no punishment for these players who were in the same PvP kingdom as all of the other members of the GM team. Despite this being repeatedly brought to the attention of staff, even years after the fact, there was no punishment, and the excuse given was that "the video proof happened after the fact", and they "wouldn't punish them in hindsight.

Reports are that current players who have left negative reviews like this have been banned specifically for doing so. I expect to be among them after this. If you're curious about playing, decide wisely.



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1 FRIEND ALREADY OWNS THIS GAME:

MEDOOM

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#### Taien 20 Jan @ 11:37pm

Giving big awards to all the negative reviews of this game, as it deserves them more than any other I've played. Do not laugh about the corruption - it is real and it will affect you at some point if you play. Inevitably in all games there comes a time where you have to file a support ticket for whatever reason. You will be berated for doing so in this game, and the staff will often not help you or even punish you for trying to get something fixed. The corruption among the staff and the casual disregard they have for their players has been a problem for the game's entire existence, and is one of two reasons I don't play it anymore (the other being that they created and then discontinued Wurm Unlimited, a much better version of the game). Also, it's not free-to-play, that's false advertising. You can play about 5% of the game without paying.



#### Ariel 29 Sep, 2020 @ 4:59pm

I check some players who wrote positive review and i can't see their profile that is very weird 陖

Thanks for your review 簢



## Diamond Dash 22 Sep, 2020 @ 8:22am

Honestly was about to pick this title up. It seems right up my alley. Thanks for the warning bud



### Jackburton 12 Sep, 2020 @ 3:45pm

Regardless of what kingdom you played for, most people are friends with each other on the PvP servers, because at one point or another you played with and against everyone. Seeing shit like this and knowing that nothing was done about it just tainted the game for lots of people. This game, especially the PvP side of it, was loved by many people. It really is sad that incompetent management has ruined this game. I've been gaming online since the mid 90s and I have never seen a game this bad off.



# Nadroj 9 Sep, 2020 @ 4:51pm

Ah yes the infamous videos of people exploiting, saying each others names, indicating who was doing what rule breaking actions and laughing about "making it look legit". Causing Horton (the literal first ever GM for wurm online) to quit the game. Wonderful memories of the utter failure of the GM team for this game to ever actually function outside of their own self interest.



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