



+ Create



Platyna

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IRC Chat

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Compose New

Used 11% messenger storage

MESSAGES

Options



Dyes.

And here is a suggestion we...  
You and Ostentatio

10  
Aug 20



Please help me.

PS, I really wish you a good...  
You, Pomona and 1 other

7  
Aug 13



Black hide.

Thanks.  
You and Jaz

9  
Aug 13



Please help me Lyh...

gamemods@wurmonline.com  
...  
You and lyhrinae

2  
Aug 7



Please help me.

Thank you, and I am sorry. I...  
You, Enki and 2 others

3  
Aug 7



Please help me.

soooooo, talk with enki?  
You and AlmostSolitude2

12  
Aug 7

please help me



Disable my messenger

# Please help me.

4 members active in this conversation (including you)



Enki

Read: August 10, 2020



Platyna

Read: August 15, 2020



Pomona

Read: August 7, 2020



Astarte

Read: August 7, 2020



Platyna 479

Report reply

Started conversation: August 7, 2020

Hi Enki,

I am sorry to bother you and steal your time, but I don't know what to do. I had recently the conversation with a player named HughMongus, who out of blue sky got very rude and hostile for me. You were included but I assume you are getting a lot of PMs, so here is a copy: <https://imgur.com/a/PzKx2rl>

This person called me a pest in a response of my kind request to add the name of the road to the map, then told me to "piss off" so I wished them well and didn't contact them any more.

Today I learned that HughMongus is calling people on his alliance chat to lynch me and report my posts, threatening that he will stop maintaining the map if they don't, here is a log: <https://imgur.com/a/BVnjKN8>

I know you are busy but please help me. I have a big problem HughMongus and Badvoc (the person who bullied me when I started playing). I really like this game, I have it paid up to May 2021. I don't want get banned or random people to hate me.

I was never told by these people before that I am pestering them, and I was never. I had never any closer contact with these two, besides few posts to apply for my roads and deeds to be added to their map, and a welcome message in game when skyefox entered my deed. This is my full forum and in game communication with skyefox and HughMongus:

On forums:



**Platyna replied to a topic**

June 23, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

Hi, there, requesting to add Platinum Highway, WIP running through R20 Ind, currently by 5 deeds: Platinum Ranch, Platinum Orchard, Mad Hatter, Astrix, Astrix Fields, more sections of this road are continuously added, als...



**Platyna replied to a topic**

July 2, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

Hi, I will be long today. So I can show you around if you PM me in game. I am afraid I will be bugging you a lot as this road is being constantly



**Platyna replied to a topic**

July 13, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

Hi, is there any reason why Platinum Highway (SE Ind, R20 and adjacent map tiles) is still not on the map? Were there any problems? Or is that area



**Platyna replied to a topic**

July 14, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

PH spans already over large part of R20 and it is branched, but the starting point would be at my deed Platinum Ranch 46x 54y, there is also Platinum



**Platyna replied to a topic**

July 26, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

I am so happy Platinum Highway is on the map, thank you, however there is a one small issue - you seem to forgot to put the name on.



**Platyna replied to a topic**

August 1, 2020



### Albia Cats Eyes Highways Map of Indy

Update Issued at 2020-12-13 16:00 GMT (UTC) To view or do...



By HughMongus, December 25, 2017 225 replies

My road was denied to be named on Albia Catseyes map due to: After I pointed out, in a single, very polite and a short message, that Platinum Highway is almost as long as Diamond Highway and there ...



**Platyna replied to a topic**

July 12, 2020



### Albia Roads Map Of Indy

Update Issued at 2020-12-27 @ 16:00 GMT (UTC) Greeting fel...



By skyefox, April 17, 2016 704 replies

Still, no updates of R20. 😞



**Platyna replied to a topic**

July 14, 2020



### Albia Roads Map Of Indy

Update Issued at 2020-12-27 @ 16:00 GMT (UTC) Greeting fel...



By skyefox, April 17, 2016 704 replies

Okay, I think I got it now Hugh. Let me know if you need anything else. Platinum Ranch R20 46x 55y Platinum Orchard R20 46x-47x 54y

In game:

#### Quote

Logging started 2020-07-17

[20:17:00] <Platyna> Hi.

[20:17:23] <Sialia> \*waves\*

[20:17:27] <Johnsammy> o/

[20:17:37] <Skyefox> hi

[20:17:58] <Platyna> Am I the only one who thinks bridge plans are beautiful?

[21:35:04] <Skyefox> I'll say. His village is quite the place

[21:35:30] <Platyna> Whos?

[21:36:03] <Skyefox> Oops, wrong direction. I was thinking of Shallows

[21:36:22] <Platyna> Ah okay.

[21:37:30] <Skyefox> thanks. I'll probably be in and out of local while I'm in the area

[21:38:23] <Platyna> Are you the mapping guy maybe?

[21:38:39] <Skyefox> I'm one of them yes

[21:38:55] <Platyna> Cool.

[21:39:15] <Platyna> Will you map Platinum Highway too?

[21:39:47] <Skyefox> When I run across it I will, absolutely

[21:40:17] <Platyna> It is close. Recognized by a distinct sandstone/marble pattern.

[21:41:02] <Skyefox> Okay. I'm sure I'll come across it. We're usually pretty thorough

[21:41:05] <Platyna> But only the sections that are correctly sloped are paved like that, so there are some sections still in cobble, which I would need to show you.

[21:41:20] <Platyna> Or we can add them later on.

[21:41:41] <Platyna> Oh I bet so.

[21:43:38] <Platyna> Inde map is very nice, the only thing I could consider a minus is that it doesn't show in game map tiles.

[21:44:33] <Skyefox> For us they are just too large an area

[21:45:23] <Platyna> That's true but a lot of people use them for orientation, and I am never sure which one it is. 😊

[21:45:46] <Skyefox> yeah, I notice the missions are starting to use them too

[21:45:53] <Platyna> Yea.

[21:46:39] <Platyna> I use them for namic orientation points, and it sometimes hard to figure which one it is especially on the borders of them.

[21:47:17] <Platyna> But I was said it is polite thing too do, so I doo it.

Quote

```
[platyna@boadicea ~]$ cat
/home/platyna/Programy/wurm/players/Platyna/logs/PM_Hughmongus.2020-0*
Logging started 2020-06-16
[19:30:45] <Platyna> Hi.
[19:30:45] <System> Hughmongus is not currently available,
please try again later.
Logging started 2020-07-13
[14:46:45] <Platyna> .
[14:46:45] <System> Hughmongus is not currently available,
please try again later.
```

+ Quote Edit



Enki 5861

Replied: August 7, 2020

Report reply

I am trying ot get here as fast as I can.

+ Quote



**Platyna** 479

[Report reply](#)

Replied: August 7, 2020

Thank you, and I am sorry. I think I included my whole communication with them, I double-checked, so I hope I did not omit anything. I was always polite and respectful for them, and we communicated only on "official" mapping business.

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